



# FEBRUARY 5, 2021 INSTANT CHALLENGES FOR PRACTICE USE ONLY

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The enclosed Instant Challenges were used for virtual tournaments that selected the **February 5** Instant Challenge session and should only be used for practice purposes for teams.

Teams should not submit any solutions using these Instant Challenges for scoring during March 5 Instant Challenge Sessions.

New Instant Challenges will be posted [here](#) for the March 5 Instant Challenge sessions.

If you have any questions regarding the Virtual Instant Challenge process, please see [this document](#).

**Destination Imagination®**  
**2021 Virtual Regional and Affiliate Tournaments**  
**Engineering Challenge: Built to Last**  
Instant Challenge for February 5  
Submission Deadline: February 8 by 11:59pm local tournament time

## **NEW VEHICLE**

**Challenge:** Your **TASK** is to create a new vehicle and then present a **PERFORMANCE** in which you show 3 of its special features.

For this Challenge a “vehicle” is a device that can move people or objects from one place to another.

**Time:** Use your IMAGINATION and the CREATIVE PROCESS to create your new vehicle and plan and practice your **PERFORMANCE**. You will then have up to 3 minutes to present your **PERFORMANCE**.

**The Scene:** If you’re choosing a new vehicle, you’re likely to have it for a very long time. Make sure it has all of the features you’ll want for many years to come!

### **Part One:**

- Use the materials to create your new vehicle.
  
- Plan and practice your **PERFORMANCE** in which you show the 3 special features of your vehicle.

### **Part Two (3 minutes):**

- Record this part of the Challenge as your Virtual Instant Challenge video solution. (See Rules of the Road.)
  
- Present your **PERFORMANCE**.

### **Materials:**

See Table A, Table B, and Table C in Rules of the Road.

4 Items from Table A

9 Items from Table B

3 Items from Table C

**Scoring:** You will receive:

- A. 5 points if your **PERFORMANCE** includes the 3 special features of your vehicle.
- B. Up to 15 points (45 points maximum) for the creativity of each special feature of your vehicle.
- C. Up to 30 points for how creatively you use the materials.
- D. Up to 20 points for how well your team works together.



**Destination Imagination®**  
**2021 Virtual Regional and Affiliate Tournaments**  
**Fine Arts Challenge: Epic Remix**  
**Instant Challenge for February 5**  
**Submission Deadline: February 8 by 11:59pm local tournament time**

## **NATURAL BEAUTY**

**Challenge:** Present a **PERFORMANCE** in which your team visits an imaginary natural landmark.

For this Challenge a “natural landmark” is a notable part of the landscape that was not made by humans.

**Time:** Use your IMAGINATION and the CREATIVE PROCESS to plan and practice your **PERFORMANCE**. You will then have up to 3 minutes to present your **PERFORMANCE**.

**The Scene:** The great outdoors! There is natural beauty all around us, but what is the most amazing natural landmark that you can imagine for your team to visit?

**Part One:**

- Plan and practice your **PERFORMANCE** in which your team visits an imaginary natural landmark.
- You should also plan how to creatively portray the environment around the imaginary natural landmark.

**Part Two (3 minutes):**

- Record this part of the Challenge as your Virtual Instant Challenge video solution. (See Rules of the Road.)
- Present your **PERFORMANCE**.
- Be sure your **PERFORMANCE** has a beginning, a middle, and an end.

**Materials:**

Your team must NOT use any materials as part of your **PERFORMANCE**.

**Scoring:** You will receive:

- A. 10 points if your **PERFORMANCE** has a beginning, a middle, and an end.
- B. Up to 20 points for the creativity of the imaginary natural landmark.
- C. Up to 20 points for how creatively you portray the environment around the imaginary natural landmark.
- D. Up to 30 points for the creativity of your **PERFORMANCE**.
- E. Up to 20 points for how well your team works together.

## Instant Challenge Prep Checklist Questions:

1. What is the imaginary natural landmark?
2. What is the environment around the imaginary natural landmark?
3. How does your Virtual Instant Challenge video solution show how well your team worked together?

**Destination Imagination®**  
**2021 Virtual Regional and Affiliate Tournaments**  
**Improvitational Challenge: Case Closed**  
**Instant Challenge for February 5**  
**Submission Deadline: February 8 by 11:59pm local tournament time**

## PENCILS UP

**Challenge:** Your **TASK** is to create a tower that is as tall as possible and supports 5 pencils at the top.

**Time:** Use your **IMAGINATION** and the **CREATIVE PROCESS** to create a tower that is as tall as possible. You will then have up to 3 minutes to show off your tower and add pencils to the top of the tower.

**Part One:**

- Plan together to use the materials to create a tower that is as tall as possible that can support 5 pencils at the top.
  
- Before you begin Part Two, remove the pencils from your tower.

**Part Two (3 minutes):**

- Record this part of the Challenge as your Virtual Instant Challenge video solution. (See Rules of the Road.)
  
- Show off your tower. Be sure to explain how your team used teamwork to create it.
  
- You should also use this time to add the 5 pencils to the top of your tower for score.
  
- Be sure that the Virtual Instant Challenge solution video shows your tower as you add the pencils.

**Materials:**

See Table A, Table B, and Table C in Rules of the Road.

4 Items from Table A

8 Items from Table B

4 Items from Table C

Your team should also have 5 additional pencils to add to the top of your tower during Part Two.

**Scoring:** You will receive:

- A. 4 points (20 points maximum) for each pencil you add to your tower.
- B. Up to 30 points for the creativity of the design of the tower.
- C. Up to 30 points for how much risk your team takes in your solution.
- D. Up to 20 points for how well your team works together.

**Remember to include a Material Display Video when you submit your Instant Challenge video solution. (See Rules of the Road.)**

## Instant Challenge Prep Checklist Question:

1. How does your Virtual Instant Challenge video solution show how well your team worked together?

**Destination Imagination®**  
**2021 Virtual Regional and Affiliate Tournaments**  
**Rising Stars Challenge: Critter's Big Adventure**  
Instant Challenge for February 5  
Submission Deadline: February 8 by 11:59pm local tournament time

## **NICE TO MEET YOU**

**Challenge:** Present a **PERFORMANCE** in which your team meets 2 different characters during a trip to the park.

**Time:** Use your IMAGINATION and the CREATIVE PROCESS to plan and practice your **PERFORMANCE**. You will then have up to 3 minutes to present your **PERFORMANCE**.

**The Scene:** Going to the park can be quite an adventure! You never know who you'll meet.

**Part One:**

- Plan and practice your **PERFORMANCE** in which your team meets 2 different characters during a trip to the park.

**Part Two (3 minutes):**

- Record this part of the Challenge as your Virtual Instant Challenge video solution. (See Rules of the Road.)
- Present your **PERFORMANCE**.
- Be sure your **PERFORMANCE** has a beginning, a middle, and an end.

**Materials:**

Your team must NOT use any materials as part of your **PERFORMANCE**.



## Instant Challenge Prep Checklist Questions:

1. Who are the 2 different characters you meet during your trip to the park?
2. How does your Virtual Instant Challenge video solution show how well your team worked together?

**Destination Imagination®**  
**2021 Virtual Regional and Affiliate Tournaments**  
**Scientific Challenge: In Theory**  
**Instant Challenge for February 5**  
**Submission Deadline: February 8 by 11:59pm local tournament time**

## **THE SCENIC ROUTE**

**Challenge:** Present a **PERFORMANCE** in which your team goes on a journey. Your **PERFORMANCE** should include human scenery.

For this Challenge, “human scenery” is one or more team members using their bodies to represent the setting of your **PERFORMANCE**.

**Time:** Use your IMAGINATION and the CREATIVE PROCESS to plan and practice your **PERFORMANCE**. You will then have up to 3 minutes to present your **PERFORMANCE**.

**The Scene:** There are so many things to see when you take the scenic route. You never know what you might encounter!

### **Part One:**

- Plan and practice your **PERFORMANCE** in which your team goes on a journey.
- Your **PERFORMANCE** should include human scenery to represent the setting.

### **Part Two (3 minutes):**

- Record this part of the Challenge as your Virtual Instant Challenge video solution. (See Rules of the Road.)
- Present your **PERFORMANCE**.
- Be sure your **PERFORMANCE** has a beginning, a middle, and an end.

### **Materials:**

Your team must NOT use any materials as part of your **PERFORMANCE**.

### **Scoring:** You will receive:

- A. 10 points if your **PERFORMANCE** has a beginning, a middle, and an end.
- B. Up to 20 points for the creativity of your team’s journey.
- C. Up to 20 points for the creativity of your human scenery.
- D. Up to 30 points for the creativity of your **PERFORMANCE**.
- E. Up to 20 points for how well your team works together.

## Instant Challenge Prep Checklist Questions:

1. What is your team's journey?
2. What does your human scenery represent?
3. How does your Virtual Instant Challenge video solution show how well your team worked together?

**Destination Imagination®**  
**2021 Virtual Regional and Affiliate Tournaments**  
**Service Learning Challenge: Project Podcast**  
**Instant Challenge for February 5**  
**Submission Deadline: February 8 by 11:59pm local tournament time**

## **CREATURE HOUSE**

**Challenge:** Your **TASK** is to create a house for a creature from another planet and then present a **PERFORMANCE** in which you give the creature a tour of the house.

**Time:** Use your **IMAGINATION** and the **CREATIVE PROCESS** to create the house for the creature and plan and practice your **PERFORMANCE**. You will then have up to 3 minutes to present your **PERFORMANCE**.

**The Scene:** A creature from another planet has landed in your backyard! It needs a house to live in.

**Part One:**

- Use the materials to create a house for a creature from another planet.
- The house should include 3 features that make the creature feel at home.
- Plan and practice your **PERFORMANCE** in which you give the creature a tour of the house.

**Part Two (3 minutes):**

- Record this part of the Challenge as your Virtual Instant Challenge video solution. (See Rules of the Road.)
- Present your **PERFORMANCE**.
- Be sure your **PERFORMANCE** has a beginning, a middle, and an end.

**Materials:**

See Table A, Table B, and Table C in Rules of the Road.

4 Items from Table A

12 Items from Table B

9 Items from Table C

**Scoring:** You will receive:

- A. 10 points if your **PERFORMANCE** has a beginning, a middle, and an end.
- B. Up to 10 points (30 points maximum) for the creativity of each feature of the house that makes the creature feel at home.
- C. Up to 20 points for how creatively you use the materials.
- D. Up to 20 points for the creativity of your **PERFORMANCE**.
- E. Up to 20 points for how well your team works together.



**Destination Imagination®**  
**2021 Virtual Regional and Affiliate Tournaments**  
**Technical Challenge: The Next Level**  
**Instant Challenge for February 5**  
**Submission Deadline: February 8 by 11:59pm local tournament time**

## **BUILD IT THIS WAY**

**Challenge:** Your **TASK** is to create a set of instructions and have one team member follow them to build a tower.

**Time:** Use your **IMAGINATION** and the **CREATIVE PROCESS** to create a set of instructions for how to build a tower. You will then have up to 3 minutes to communicate the instructions to one of your team members so they can build the tower.

**Part One:**

- Create a set of instructions for building a tower.
- Decide which one of your team members will be the tower builder.
- The other team members will take turns communicating the instructions to the tower builder during Part Two.

**Part Two (3 minutes):**

- Record this part of the Challenge as your Virtual Instant Challenge video solution. (See Rules of the Road.)
- Be sure that the Virtual Instant Challenge solution video shows your tower as it is being built.
- The tower builder should use the materials to build the tower.
- While the tower builder builds the tower, the rest of the team should communicate instructions to the tower builder.

**Materials:**

See Table A, Table B, and Table C in Rules of the Road.

4 Items from Table A

8 Items from Table B

3 Items from Table C

**Scoring:** You will receive:

- A. 1 point (5 points maximum) for each instruction given to the tower builder during Part Two.
- B. 5 points if each team member who is not the tower builder gives at least one instruction to the tower builder during Part Two.
- C. Up to 30 points for the creativity of the instructions.
- D. Up to 20 points for the creativity of the design of the tower.

- E. Up to 20 points for how much risk your team takes in your solution.
- F. Up to 20 points for how well your team works together.

**Remember to include a Material Display Video when you submit your Instant Challenge video solution. (See Rules of the Road.)**

## Instant Challenge Prep Checklist Question:

1. How does your Virtual Instant Challenge video solution show how well your team worked together?